

Marcus Thorström

Lindholmsallén 25 lgh 1201, 41753 Gothenburg, Sweden • 931015-2914
Marcus@Thorstrom.se • +46 70 49 1010 5 • Github: marcusthorstrom • http://marcusthorstrom.github.io

EDUCATION	Chalmers University of Technology , Gothenburg, Sweden Master of Science (M.S.) in Software Engineering Bachelor of Science (B.S.) in Computer Engineering <ul style="list-style-type: none">• Calculated GPA: 3.32• Thesis: A tour with Google Glass (Swedish)	Sep 2015 – Sep 2017 Sep 2012 – Jun 2015
WORK EXPERIENCE	Selthor HB , Gothenburg, Sweden CTO <ul style="list-style-type: none">• Company started with a classmate.• Building website(s). Volvo Cars Corporation , Gothenburg, Sweden Technical planning (98110) <ul style="list-style-type: none">• Build scripts for Excel to be used in planning• Learned to use VBA for Excel. Lindholmen Science Park , Gothenburg, Sweden PC-/IT-Support <ul style="list-style-type: none">• Planning and expansion of the corporate network• Support employees with Mac and PC related issues Sigma Technology , Gothenburg, Sweden Thesis Work <ul style="list-style-type: none">• Bachelor thesis with Google Glass Qalixa Solutions AB , Gothenburg, Sweden Software Developer <ul style="list-style-type: none">• Worked with developing their iOS Application• Learned to work with Scrum in a real life project• Learned Objective-C	Jun 2016 – Present Jun 2016 – Aug 2016 Nov 2013 – Nov 2015 Mar 2015 – Jun 2015 Jun 2014 – Aug 2014
LANGUAGES	Swedish: Native language. English: Fluent (speaking, reading, writing).	
PROGRAMMING	Java: Comfortable (Used through Bachelors programme at Chalmers) C#: Intermediate MySQL: Intermediate Objective-C & Swift (iOS): Intermediate Oracle: Intermediate PHP: Novice/Intermediate Java Script: Intermediate NodeJS: Intermediate AngularJS 1: Intermediate VBA for Excel: Intermediate Python: Intermediate Erlang: Novice	
INTERESTS	Learning new programming languages, quad-copters, spending time with friends.	

PROJECTS

Sigma Programming Challenge

Apr 2016 – Dec 2016

Build an application for testing programmers online by doing small tasks.

- Languages used: NodeJS for backend, AngularJS for frontend.
- Techniques learned: Web-design, Continuous deployment

A tour with Google Glass (B.S Thesis)

Mar 2015 – Jun 2015

In my thesis my co-writer and i developed an application for Google Glass to give guided tours in an office

- Containing: Google Glass application, web-server + managing page
- Languages used: Java (Google Glass), C# + .NET (web-server + managing page)
- Techniques learned: Scrum, dealing with a product owner

iOS projects

Created some iOS applications to learn swift and further iOS development.

- Velocity
App for measuring the speed of the user in km/h, m/s, mp/h and knots
- BRFKalkylatorn
App used to do calculations on the annual report of local housing cooperative

Aug 2015

Oct 2015

Pling

Jan 2015 – Mar 2015

University project, created a delivery-system with local biking delivery company

- Containing: Android Application, Web Page, Database
- Languages used: Java, Java script, MySQL, PHP
- Techniques learned: Scrum, requirement engineering (working with a customer) and version control (GIT)

Needy!

Sep 2014 – Oct 2014

University course in software engineering working with Volvo trucks creating Android application for truck drivers

- Languages used: Java
- Techniques learned: Scrum and version control (GIT)